

QUIZ NIGHT

Checklist

Planning

VENUE ☐

Identify a suitable venue with enough space for teams and equipment

DATE & TIME ☐

Choose a date and time suitable for your audience

FOOD & DRINK ☐

Organise food and drink – don't forget a licence if you are providing alcohol

COST ☐

Agree how many people per team and the cost (per person or team)

ADVERTISE ☐

Advertise in every way that you can and give plenty of notice

QUESTIONS ☐

Choose your rounds – 6-8 rounds with 10 questions per round usually fills about 2 hours

PRIZES ☐

Decide on prizes – consider approaching local businesses, or will the glory of winning be enough?

TIMINGS ☐

Agree how long your break will be so you can serve food and drink

SCORING ☐

Decide how you want to do the scoring

RULES ☐

Set rules of the quiz e.g. give each team a chance to play a joker for double points that round

QUIZ MASTER ☐

Make sure you have a confident and clear quiz master

On the day

TEAM NAMES ☐

Ask everyone to choose their team names at the beginning of the quiz

ESSENTIALS ☐

Provide plenty of pens/pencils and paper for the night

PRINTING ☐

Print all your necessary paper off – answer sheets and bonus rounds

EQUIPMENT ☐

Make sure you've tested the microphone or PA system

TESTING ☐

If you're doing a music round have a test run through your clips

TIE BREAKER ☐

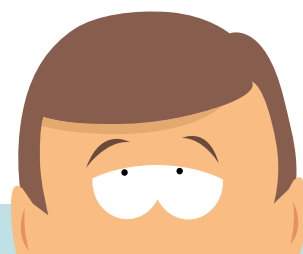
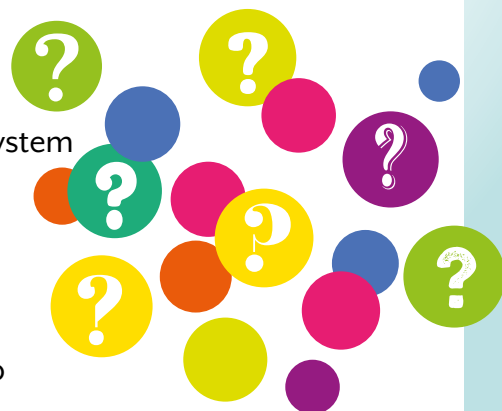
Remember to prepare a tie breaker question

SCOREBOARD ☐

Get a scoreboard set up so you can easily add up scores on the night

VOLUNTEERS ☐

Gather some volunteers to help set up the venue and help on the night



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Bonus rounds

It can be quite easy to source these from the internet, here's some great ideas for a bonus picture or music round:

- Superhero or their secret identity
- Young photos of celebrities or teachers
- Olympic gold medallists
- Flags of the world
- Famous landmarks
- Types of cheese
- Guess the logo
- Guess the intro (artist or song)
- Guess the theme tune (TV or film)

Games

Heads or tails

50p to £1 per entry. All you need is a coin, audience participation and a small prize for the winner (e.g. 50% of the takings). Everyone starts by standing, the quiz master will ask the room to choose heads or tails shown by putting hands of their heads or the bottoms. The quiz master will flip a coin, call out how it lands, and eliminate people who got it wrong. Repeated until one winner is left.

Prosecco game

50p to £1 per entry. Everyone stands in a circle with a bottle of prosecco (or an alternative prize) placed in the middle. The person who lands their coin closest to the bottle wins it. All the pound coins will add to your fundraising total!

Please visit parentkind.org.uk to read more information about running a successful film night.

Parentkind
Member Association

